

| Ringbridge | > Rgional Market | 1.5 | Midmarch | Buildings (Influence) | Spec | Econ | Loy | Stab | Def | |
|------------|-------------------|-----|------------------|-----------------------------|------|------|-----|------|-----|-----|
| | > Large Warehouse | 1 | Ringbridge | City Base | 3 | | | | | 1.5 |
| | Civic Donation | 2 | Main | V&A Wharf | 0 | 2 | | | | 1 |
| | | | Main | - Shallop | 2 | 0 | | | | 1 |
| | | | | - Keeler | 3 | | | | | |
| | | | Main | Large Warehouse | | 2 | | | | 1 |
| | | | Main | Shipping Office | | 1 | | | | 0.5 |
| | | | Main | Regional Market | | 2 | 1 | 1 | | 1 |
| | | | | | | | | | | 0 |
| | | | Feyfalls | Town Base | 2 | | | | | 1 |
| | | | | Warehouse | | 1 | | | | |
| | | | | Shipping Office | | 1 | | | | |
| | | | | Serai | | 1 | | | | 0.5 |
| | | | | __ 1x__ Mule Train | 1 | | | | | 0.5 |
| WB | Shipping Office | 1 | | Merchant store | | 1 | | | | 0.5 |
| | Warehouse | 1 | Wyvern Bridge | Town Base | 2 | | | | | 1 |
| | Small Boatyard | 1 | | jetty | | 1 | | | | 0.5 |
| | | | | __ Shallop | 2 | | | | | 1 |
| | | | | Merchant Store | | 1 | | | | 0.5 |
| | | | | Shipping office | | 1 | | | | 0.5 |
| | | | | Ware House | | 1 | | | | 0.5 |
| | | | | Small Boat yard | | 1 | | | | 0.5 |
| | | | Personal | Buildings (Influence) | Spec | Econ | Loy | Stab | Def | |
| | | | Tusk: Hinterland | Fortified manor | | | 1 | 1 | 2 | 0 |
| | | | Tusk: Central | Town House | | | | | | 0 |
| | | | Tusk: College | Military Academy (Robert) | | 2 | 3 | 3 | 3 | 1 |
| | | | Tusk: Merchant C | Sword School (Robert) | | 1 | 1 | 1 | 1 | 0.5 |
| | | | Ringbridge | Bardic College | 1 | 1 | 2 | 2 | | 1 |
| | | | | | | | | | | 0 |
| | | | | | | | | | | 0 |
| | | | Tusk: Cheapside | Holy House (Cayden) | 1 | | 1 | 1 | | 0.5 |
| | | | Midmarch: Kunlu | Tavern & Gt Shrine (Cayden) | | 1 | 1 | 1 | | 0.5 |
| | | | Ringbridge | Apothecary (MW) | | 2 | | | | 1 |

| | | | | | | | | | | | |
|------------------------------------|------|-----|----------------------|----------------------------|------|------|-----|------|-----|--------|------|
| | | | Ringbridge | Holy House (Cayden) | 1 | | 1 | 1 | | 0.5 | |
| | | | | | | | | | | 0 | |
| | | | | | | | | | | 0 | |
| | | | | | | | | | | | |
| To spend | | 6.9 | Greater Mivon | Buildings (Influence) | Spec | Econ | Loy | Stab | Def | Income | Prof |
| remaining | | 0 | Jovvox | | | | | | | 4.4 | 0.4 |
| Spending 4718 (Mivon Acc) | Cost | | | Local Base | 1 | | | | | 0.4 | |
| | | | | Minor Trade Route (Tusk) | | | | | | 0 | |
| Mivon > large warehouse | | 2 | | jetty | | 1 | | | | 0.4 | |
| Mivon > Wharf | | 2 | | _2x_ Fishing Boats | 2 | | | | | 0.8 | |
| Mivon > Lux Store | | 2.9 | | _2 x Shallop | 4 | | | | | 1.6 | |
| | | | | Community Centre | | | 1 | 1 | | 0 | |
| | | | | Luxury Store | 1 | 2 | | | | 1.2 | |
| | | | | | | | | | | | |
| | | | Mivon | | | | | | | 4.20 | 0.3 |
| | | | | City Base | 3 | | | | | 0.9 | |
| | | | | Greater Trade Route (Tusk) | 3 | | | | | 0.9 | |
| | | | | Wharf (13) | | 2 | | | | 0.6 | |
| | | | | --- Keeler | 3 | | | | | | |
| | | | | --- Shallop | 2 | | | | | 0.6 | |
| | | | | Merchant Store | | 1 | | | | 0.3 | |
| | | | | Large Warehouse | | 2 | | | | 0.6 | |
| | | | | Shipping Office | | 1 | | | | 0.3 | |
| | | | | | | | | | | 0 | |
| | | | | | | | | | | | |
| To spend | | 0.9 | Sirian | | | | | | | 0.45 | 0.45 |
| remaining | | 0 | | Tavern | | 1 | | | | 0.45 | |
| Spending 4718 (Eastern Acc) | Cost | | | | | | | | | 0 | |
| | | | | | | | | | | 0 | |

Notes below

Notes below

Notes below

| | | | | | | | | | | | | |
|--------|-----------------|-----|---------------|--------------------------|---|---|--|--|--|--|------|-----|
| Bank | | | | | | | | | | | | |
| Restov | shop (see Tusk) | 0.9 | | | | | | | | | | |
| | | | Restov | | | | | | | | 2.10 | 0.4 |
| | | | | Local Base | 1 | | | | | | 0.3 | |
| | | | | Minor Trade Route (Tusk) | 1 | | | | | | 0.3 | |
| | | | | Wharf | | 2 | | | | | 0.6 | |
| | | | | Keelers x1 | 3 | | | | | | 0.9 | |
| | | | | shop | | 1 | | | | | 0.3 | |

Notes below

Mivon - Profitability = 0.3

Jovvox - Profitability = 0.4

Funds xfer between the two

Standard investor– If you are using BP generated in the settlement, you pay 1bp social development contribution per point of Economy.

External Investor – Any investor using BP generated outside of the Settlement pays an extra pay a 50% premium on any BPs that are used cross borders.

Mivon: Special= +1bp (Extra) per point of Econ for Central District

Jovvox: hamlet is full, no further expansion

Restov - Profitability = 0.4

Sirrian - Profitability = 0.45

Funds xfer between the two

Standard investor– If you are using BP generated in the settlement, you pay 1bp social development contribution per point of Economy.

External Investor – Any investor using BP generated outside of the Settlement pays an extra pay a 50% premium on any BPs that are used cross borders.

Restov: Special= +1bp (Extra) per point of Econ for Mainland inside the walls.
Land Based trade restrictions.