

Owners 100%

15.75 Adoven 60%

7.88 Vik 30%

2.63 Percy 10%

1.50 Robert

				Southern	Jov/Miv	Sirian	
	Total	27.75		23.50	3.80	0.45	
	Income			23.00	3.50	0.45	
	Bank			0.5	0.3		
	Owned by Investors						
	Tusk	Buildings (Influence)	Special	Econ	Loyalty	Stability	Defence
			29	30	9	11	5
							23
							0
	Tusk	City Base - Maritime (2)	3				1.5
		Minor Trade Route (Jovvox)	1				0.5
	Tusk: Port Henry	V&A Wharf		2			1
	-----	_ * Fishing Boats	1	0			0.5
	-----	_ * Shallop (Lady of the Lake)	2				1
	-----	_ * Keeler (Lady Viktoria)	3				1.5
	Tusk: Port Henry	Large Warehouse		2			1
	Tusk: Merchant Quarter	Shipping Office (1)		1			0.5
	Tusk: Ivoryhill	Luxury Store	1	2			1.5
	Tusk	Town Base - Land	2				1
	Tusk: Lakeside	Cross Shipping Office		1			0.5
	Tusk: Lakeside	Serai		1			0.5
	Tusk: Lakeside	__ 1x Ox Train	2				
	Tusk: Lakeside	__ 1x Mule Train	1				0.5
	Tusk: Cheapside	Merchant Store		1			0.5
	Tusk: Cheapside	Warehouse		1			0.5
	Tusk: Cheapside	Shipping Office (2)		1			0.5
							0
							0
	Tusk	Other Interests					0
	Tusk: Lakeside	Large Boat yard (1)		2			1
							0
							0
	Midmarch	Buildings (Influence)	Special	Taxed	Loyalty	Stability	Defence
	Ringbridge	Town Base (1)	2				1

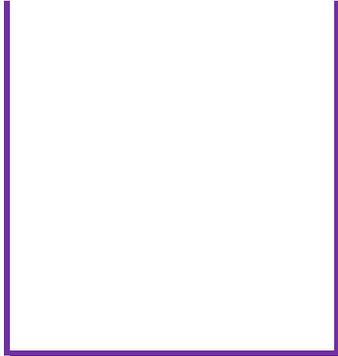
To spend remaining 0

Spending 4717 (from Sout Cost

Ringbridge: Main	V&A Jetty	0	1					0.5
Ringbridge: Main	- Shallop	2	0					1
Ringbridge: Main	Warehouse		1					0.5
Ringbridge: Main	Shipping Office		1					0.5
Ringbridge: Main	Local Market		1		1			0.5
								0
Feyfalls								0
	Serai		1					0.5
	__1x__ Mule Train	1						0.5
								0
								0
Personal	Buildings (Influence)	Special	Taxed	Loyalty	Stability	Defence		
<i>Tusk: Hinterland</i>	<i>Fortified manor</i>				1	1		0
<i>Tusk: Central</i>	<i>Town House</i>							0
<i>Tusk: College</i>	<i>Military Academy (Robert)</i>		2	3	3	3		1
<i>Tusk: Merchant Quarter</i>	<i>Sword School (Robert)</i>		1	1	1	1		0.5
<i>Ringbridge</i>	<i>Bardic College</i>	1	1	2	2			1
								0
								0
<i>Tusk: Cheapside</i>	<i>Holy House (Cayden)</i>	1		1	1			0.5
<i>Midmarch: Kunlun</i>	<i>Tavern & Gt Shrine (Cayden)</i>		1	1	1			0.5
<i>Ringbridge</i>	<i>Apothecary</i>		1					0.5
Other	Buildings (Influence)	Special	Taxed	Loyalty	Stability	Defence	Income	Profitability
Jovvox							2	0.4
	Local Base	1					0.4	
	Minor Trade Route (Tusk)	1					0.4	
	jetty		1				0.4	
	__1x__ Fishing Boats	1					0.4	
	Community Centre			1	1		0	
	Shop		1				0.4	

To spend 2.3
remaining 2.3
Spending 4716 (from Jovv Cost

Assigned Hamlet = Full. Profitability = 0.4
NOTE - no expansion outside of the Hamlet
Any other investment ... by special negotiation (and will be very expensive)



Mivon							1.50
	Local Base	1					0.3
	Minor Trade Route (Tusk)						0
	Jetty		1				0.3
	--- Shallop	2					0.6
	Shop		1				0.3
							0
							0
							0
Sirian							0.45
	Tavern		1				0.45
							0
							0

0.3 Profitability = 0.3

Investment costs = +1bp per point of Econ
 Outside funds = +0.5bp (Extra) per point of BP
 'Imported'
 Special= +1bp (Extra) per point of Econ for Central District

0.45 Profitability = 0.45

Standard investors– If you are using BP generated in the settlement, you pay 1bp social development contribution per point of Economy.

External Investor – And investor using BP generated outside of the Settlement pays an extra pay a 50% premium on any BPs that are used cross borders.

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